

**AUTONOMOUS RECTILINEAR MOTION PLANNING**  
**Part I: The Geometry of the Wrist Workspace**  
**with A Single Circular Obstacle**

Menq-Dar Shieh  
Research Assistant

Joseph Duffy  
Graduate Research Professor  
Department of Mechanical Engineering  
Director  
Center for Intelligent Machines and Robotics  
University of Florida  
Gainesville, Florida 32611

**ABSTRACT**

This is the first of a series of papers which develop a time efficient algorithm for the rectilinear motion of a point in the end effector of a planar 3R manipulator with multiple circular obstacles in the workspace. The algorithm can be used to guide 3R manipulators and a snake robot which can be modeled by a sequence of 3R manipulators through horizontal pipes with circular cross-sections. Further, the algorithm can be modified to guide Puma and T<sup>3</sup>776 robots through horizontal pipes with circular cross-sections. The time of execution of the algorithm for a single 3R manipulator using the Silicon Graphics 4D system for single and multiple obstacles is within 1 second and 3 seconds respectively. In this first of the sequence of papers, the geometry of the wrist workspace with a single obstacle is considered.

**INTRODUCTION**

The goal of this study is to establish a time-efficient algorithm which will allow a planar 3R robot to reach a target point while avoiding a circular obstacle inside the workspace. It is required that the tip of the manipulator move along a straight line with a constant orientation of the end-effector. First, the Reachable Area ( RA ) of the wrist is determined when a circular obstacle is placed inside the workspace.

The present algorithm, which is based on the geometry of the manipulator and the location of obstacles, is different from the hierarchical approach developed by Udupa [1]. It is also different from the geometrical approach of Lumelsky [2] and the approach based on the artificial potential field by Khatib [3]. Other algorithms concerned with motion planning and obstacle avoidance using free space have been suggested by Perez [4,5] and Brooks [6]. More recently Young and Duffy [7,8] and Chen and

Duffy [9,10] have comprehensively discussed the parallel operation of robots and interference avoidance motion planning.

**REACHABLE AREA OF THE WRIST**

The geometry for deriving the RA of the wrist <sup>1</sup> depends on the distance  $d$  between the center of the obstacle and the first joint of the robot, the dimension of the links, and the radius  $r$  of the obstacle. There are essentially three distinct cases which must be considered (see Fig.1):

Case (1):  $d > a_{12} + (a_{23}^2 + r^2)^{1/2}$ . For this case link  $a_{23}$  cannot be tangent to the obstacle, and it follows that part of the arc of the obstacle which lies inside the circle  $C_{30}$  can be reached by the wrist point. Further, link  $a_{12}$  cannot touch the obstacle.

Case (2):  $r + a_{12} < d \leq a_{12} + (a_{23}^2 + r^2)^{1/2}$ . For this case link  $a_{23}$  is tangent to the obstacle and the obstacle lies outside the circle  $C_2$ . It follows that the part of the arc  $e_1e_2$  of the obstacle which lies inside the circle  $C_{30}$  cannot be reached by the wrist point. Again link  $a_{12}$  cannot touch the obstacle.

Case (3):  $r < d \leq r + a_{12}$ . For this case either the obstacle intersects  $C_2$  or the obstacle lies within  $C_2$ , and in either case link  $a_{12}$  can interfere with the obstacle during a specified motion. If this occurs, then obviously the motion is not possible.

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<sup>1</sup> It is assumed throughout this analysis that the robot does not change its configuration viz. the algorithm is developed here for the robot in the elbow up position ( $0 \leq \theta_2 \leq 180$  deg.). A similar algorithm can be easily developed for the elbow down position. These pair of algorithms form a basis for developing a further algorithm which makes use of the change of configuration to avoid obstacles.

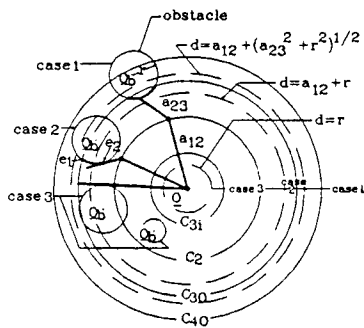


Fig. 1 Determination of Cases (1), (2), and (3).

Computation of RA for Case (1)

The outer boundary of the workspace of the wrist (see Fig.2) is \$C\_{30}\$. The wrist cannot move in the three shaded areas (a), (b) and (c), which are denoted as Nonreachable Areas (NA)s of the wrist in the following discussion. NA(a) is defined by the central limit circle \$C\_{31}\$ which is the inner boundary of the wrist point, and is represented by a logical variable

$$\bar{M} = (C_{31}(\underline{X}) < 0) \vee [(L_4(\underline{X}) < 0) \wedge (K_4(\underline{X}) < 0)] = 1. \quad (1)$$

This equation shows that any point \$\underline{X}\$ inside NA(a) must lie either inside \$C\_{31}\$ (for which \$C\_{31}(\underline{X}) < 0\$) or inside the area bounded by the pair of tangents \$K\_4\$ from point 3 to the circle \$C\_{31}\$, the line \$L\_4\$ through the points of tangency, and the arc of \$C\_{30}\$ bounded by the tangents \$K\_4\$ (see Lipkin, Torfason and Duffy [11]).

The NA(b) defined by the obstacle \$C\_{ob}\$ can be determined analogously by the logical variable

$$\bar{M} = (C_{ob}'(\underline{X}) < 0) \vee [(L_5'(\underline{X}) < 0) \wedge (K_5'(\underline{X}) < 0)] = 1. \quad (2)$$

Since the origin of the new coordinate system is shifted to \$O\_0\$ (the center of the obstacle), the tangents \$K\_5\$ from point 3 to the obstacle and the line \$L\_5\$ through points of tangency are denoted by \$K\_5'\$ and \$L\_5'\$ respectively.

Clearly, the outer annulus, NA(c), is inaccessible to the wrist, and the RA of the wrist can be determined by deleting these NAs from the wrist workspace. The derivations for the NA(a), NA(b), and NA(c) for Cases (2) and (3) are identical to Case (1). However, because the obstacle in Cases (2) and (3) is in different locations, additional further nonreachable zones must be computed.

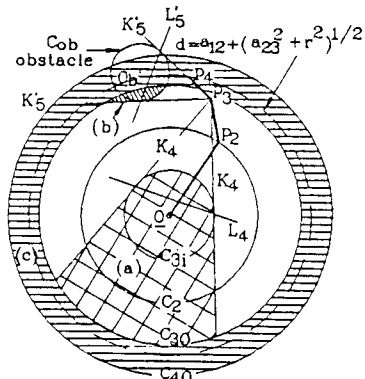


Fig. 2 Determination of NAs (a), (b), and (c).

Computation of RA for Case (2)

In addition to the NA(a), NA(b), and NA(c), a further NA which cannot be reached by the wrist for the existence of a pair of coupler curves should be deleted from the wrist workspace (see Case (2.1) for more detail).

The analysis can be simplified by determining at the outset the position \$p\_3\$ of the wrist point relative to the obstacle. This is accomplished by drawing three lines \$L\_1, L\_2\$, and \$L\_3\$, which divide the workspace into three different zones (I), (II), and (III) (see Fig.3). \$L\_1\$ is drawn from \$O\$ and is tangent to the obstacle on the right side to the obstacle at point \$g\_1\$. \$L\_2\$ is tangent to the obstacle at point \$e\$ and intersects circle \$C\_2\$ at \$B^3\$ where \$eB = a\_{23}\$. \$L\_3\$ passes through the points of contact \$g\_1\$ and \$e\$.

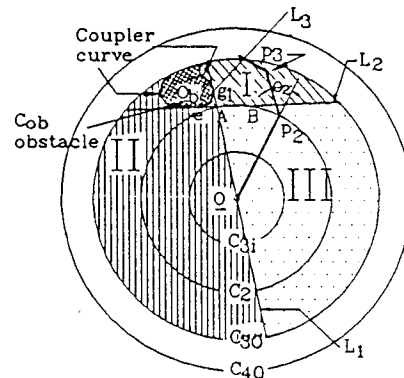


Fig. 3 Determination of Zones (I), (II), and (III).

According to the location of the wrist point, three distinct situations are considered as follows.

Case (2.1): The wrist point \$p\_3\$ is in zone (I) (see Fig.4). Suppose that joint 2 is initially coincident with \$A\$ and link \$a\_{23}\$ is tangent to the obstacle. As joint 2 moves from \$A\$ to \$B\$ with \$a\_{23}\$ maintaining tangency, the wrist will trace a coupler curve from \$e\_1\$ to \$e\_4\$. This motion can be modeled by a planar RRRP mechanism (Duffy [12]). Points \$e\_1, e\_4\$ and two other intermediate points \$e\_2\$ and \$e\_3\$ are introduced and the coupler curve is approximated by the sequence of line segments \$e\_1e\_2, e\_2e\_3\$, and \$e\_3e\_4\$. The points \$e\_2\$ and \$e\_3\$ are determined by choosing the points \$D\_2\$ and \$D\_3\$ on the arc \$AB\$, where \$AD\_3 = D\_3B\$ and \$AD\_2 = D\_2D\_3\$. Point 3 is coincident with points \$e\_2\$ and \$e\_3\$, when joint 2 is coincident with points \$D\_2\$ and

<sup>2</sup> Figure 4 is drawn for the robot in the elbow up position (\$0 \le \theta \le 180\$). If the robot was in the elbow down position (\$-180 \le \theta \le 0\$), the tangent line to a point \$g\_1'\$ on the left side would be used.

<sup>3</sup> If \$L\_2\$ intersects the circle \$C\_2\$ at two points, the intersection which is on the right hand side of the obstacle and \$eB = a\_{23}\$ is chosen. Further, if \$d^2 \le (a\_{12} + r)^2 + a\_{23}^2\$, it is preferable to use the line which is common tangent to both the obstacle and the circle \$C\_2\$ as the line \$L\_2\$.

$D_3$  and the link  $a_{23}$  is tangent to the obstacle.

Lines through  $p_3e_1$ ,  $p_3e_2$ ,  $p_3e_3$  and  $p_3e_4$  can now be drawn which divides the NA bounded by  $C_{30}$  and the line segments  $e_1e_2$ ,  $e_2e_3$  and  $e_3e_4$  into three parts ( $s_1$ ), ( $s_2$ ) and ( $s_3$ ). For convenience the lines through  $p_3e_1$ ,  $p_3e_2$  and  $e_1e_2$  are labeled by  $N_4'$ ,  $N_5'$  and  $N_6'$ . A new coordinate system with origin  $Q'$  is chosen on the midpoint of the ray through  $p_3$  which bisects  $e_1e_2$ , and

$$Q' = [ 0.5 \times ( e_1 + e_2 ) + p_3 ] \times 0.5, (3)$$

This choice ensures that any point within  $NA(s_1)$  is on the same side of  $Q'$  as the lines  $N_4'$  and  $N_5'$  but on the opposite side of  $Q'$  as the line  $N_6'$ , which in turn facilitates the identification of points lying within the  $NA(s_1)$ . Such points can be easily determined by the logical variable

$$\bar{M} = (N_4'(X) < 0) \wedge (N_5'(X) < 0) \wedge (N_6'(X) > 0) = 1. (4)$$

Further, points in  $NA(s_2)$  and  $NA(s_3)$  can be identified using (3) and (4) by replacing  $(e_1, e_2)$  with  $(e_2, e_3)$  and  $(e_3, e_4)$  respectively.

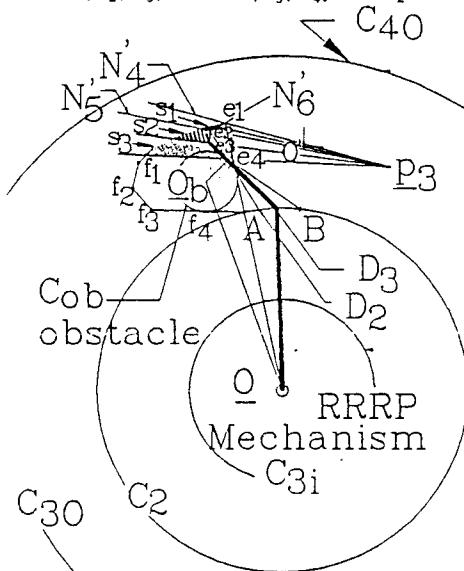


Fig.4 Determination of NAs ( $s_1$ ), ( $s_2$ ), and ( $s_3$ ).

Case (2.2): The wrist point is in zone(II) (see Fig.5). This case is the same as Case (2.1) above. The points  $e_1$ ,  $e_2$ ,  $e_3$  and  $e_4$  are replaced by  $f_1$ ,  $f_2$ ,  $f_3$  and  $f_4$ , and in this way equations (3) and (4) can be used to define the NAs.

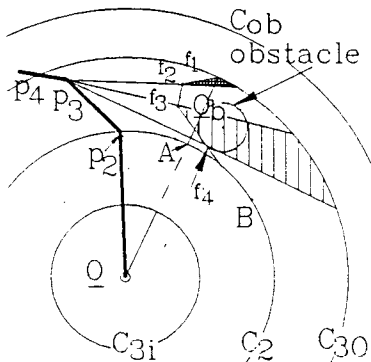


Fig.5 Determination of Case (2.2).

Case (2.3): The wrist point is in zone(III). The union of the NAs, which are determined from Cases (2.1) and (2.2), yields the NA for this case.

It remains to delete the NAs from the wrist workspace which will generate the RA of the wrist for Case (2).

Computation of RA for Case (3)

In addition to the  $NA(a)$ ,  $NA(b)$ , and  $NA(c)$  computed in Case (1), several other NAs must be considered. In this case the wrist workspace is divided into two zones (I) and (II) by a line  $L_4$  which passes through  $Q_b$  and  $Q'$  (see Fig.6).

According to the locations of the wrist point and the obstacle, five distinct situations must be considered as follows.

Case (3.1): The wrist is in zone(I) and  $(a_{12}^2 + r^2)^{1/2} < d \leq a_{12} + r$ . In this case,  $L_1$  drawn from  $O$  is tangent to the obstacle on the right side at the point  $h_1$  (see Fig.7) and intersects the circle  $C_2$  at the point  $A$ , which is closest to the tangency  $h_1$ . And  $h_1$  lies outside  $C_2$ . The derivation of the NA ( $t_1$ ) and ( $t_2$ ), which are bounded by the coupler curves  $e_2e_3$  and  $e_4e_5$ , the rays from point  $3$ , and the arc of  $C_{30}$ , is the same as that for Case (2.1).

The  $NA(t_3)$  is bounded by the circular arcs  $e_1e_2$  and  $e_6e_7$ , and by the lines  $L_5'$ ,  $L_6'$  and  $L_7'$  through  $p_3e_2$ ,  $p_3e_1$  and  $e_1e_2$ . A new coordinate system with the origin  $Q'$  is chosen on the midpoint of the ray through  $p_3$  which bisects  $e_1e_2$ , and

$$Q' = ( 0.5 \times ( e_1 + e_2 ) + p_3 ) \times 0.5. (5)$$

This choice ensures that any point  $X$  within  $NA(t_3)$  is on the same side of  $Q'$  as lines  $L_5'$  and  $L_6'$  but on the opposite side of  $Q'$  as the line  $L_7'$ . Further, it ensures that the distance from the point  $X$  to the point  $A$  must be greater than  $a_{23}$ , i.e., that is  $XA > a_{23}$ . This in turn facilitates the identification of points lying within the  $NA(t_3)$ . Such points can be easily determined by a logical variable

$$\bar{M} = (XA > a_{23}) \wedge (L_5'(X) < 0) \wedge (L_6'(X) < 0) \wedge (L_7'(X) > 0) = 1, (6)$$

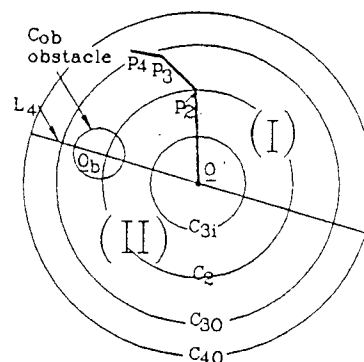


Fig.6 Determination of Zones (I) and (II) in Case (3).

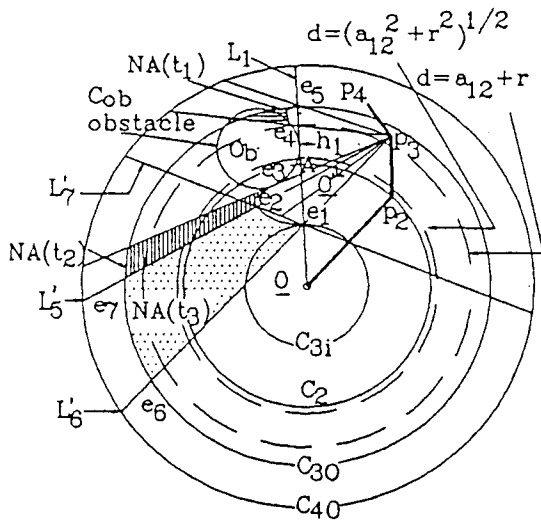


Fig. 7 Determination of NAs (t<sub>1</sub>), (t<sub>2</sub>), and (t<sub>3</sub>).

Case (3.2): The wrist is in zone(I) and  $(a_{12}-a_{23})^2+r^2 < d^2 \leq (a_{12}+r)^2$ . In this case,  $L_1$  is drawn from  $O$  and is tangent to the obstacle on the right side at point  $h_2$  (see Fig. 8). Here  $h_2$  lies between  $C_2$  and  $C_{31}$ . The circular arc  $e_1e_2$ , the two coupler curves  $e_2e_3$  and  $e_4e_5$ , and the circle  $C_{30}$  together with the rays from point 3 bound and divide the NA into three parts ( $u_1$ ), ( $u_2$ ) and ( $u_3$ ). The derivation of the  $NA(u_1)$ ,  $NA(u_2)$  and  $NA(u_3)$  is the same as that in Case (3.1). However, the location of  $NA(u_1)$  is different from that of  $NA(t_3)$  shown in Fig. 7.

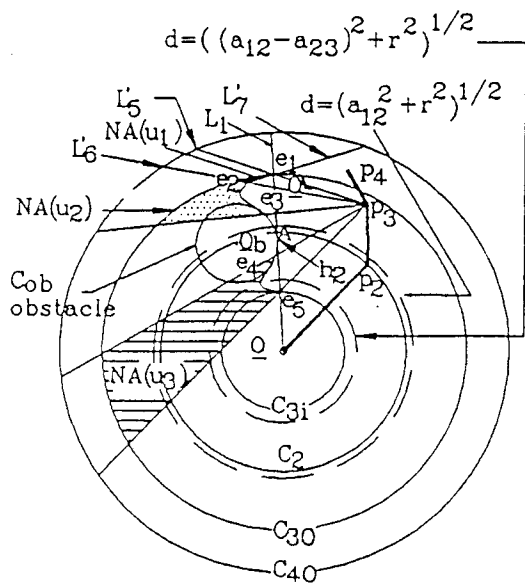


Fig. 8 Determination of the NAs of Case (3.2).

Case (3.3): The wrist is in zone(I) and  $r < d \leq ((a_{12}-a_{23})^2+r^2)^{1/2}$ . In this case,  $L_1'$  is drawn from  $O$  and is tangent to the obstacle on the right side at point  $h_3$ , and point  $h_3$  lies inside  $C_{31}$ . The NA (see Fig. 9) is bounded by the arc of the circle  $C_{30}$ , the semicircle  $e_1e_2$ , and the lines  $L_8'$  and  $L_9'$  through  $p_3e_1$  and  $p_3e_2$ . The center of the semicircle is at point  $A$  and the radius is  $a_{23}$ . Three figures are drawn separately in order to identified  $NA(v_1)$ ,  $NA(v_2)$  and  $NA(v_3)$  which are defined by the different locations of the wrist point  $p_3$ .

When the wrist point is outside the area bounded by the semicircle  $e_1e_2$  and the line  $L_1'$  (see Fig. 9(a)), the  $NA(v_1)$  is defined by

$$\bar{M} = (XA > a_{23}) \wedge (L_8'(\underline{X}) < 0) \wedge (L_9'(\underline{X}) < 0) \wedge (L_1'(\underline{X}) > 0) = 1. \quad (7)$$

The origin of the new coordinate system is given by  $Q' = 0.5x(e_1+e_2)+p_3$ . Equation (7) is identical to equation (6) with lines  $L_5'$ ,  $L_6'$  and  $L_7'$  replaced by  $L_8'$ ,  $L_9'$  and  $L_1'$ .

If the wrist is inside the semicircular area (see Fig. 9(b)), the  $NA(v_2)$  is bounded by  $C_{30}$ , the semicircle  $e_1e_2$  and lines  $L_8'$  and  $L_9'$  through  $p_3e_1$  and  $p_3e_2$ . A new coordinate system with origin  $Q'$  is chosen on the midpoint of the ray through  $p_3$  which bisects  $e_1e_2$ , and  $Q' = 0.5x(e_1+e_2)+p_3$ . This choice ensures that any point  $X$  within  $NA(v_2)$  is on the opposite side of  $Q'$  as lines  $L_8'$  or  $L_9'$ , and the distance from the point  $X$  to the point  $A$  is greater than  $a_{23}$ , that is  $XA > a_{23}$ . This in turn facilitates the identification of points lying within the  $NA(v_2)$ . Such points can be defined by a logical variable

$$\bar{M} = (XA > a_{23}) \wedge [(L_8'(\underline{X}) > 0) \vee (L_9'(\underline{X}) > 0)] = 1. \quad (8)$$

If the wrist is exactly on line  $L_1'$  (see Fig. 9(c)), the origin is shifted from  $Q$  to  $Q_b$ . The  $NA(v_3)$  is bounded by  $C_{30}$ , the semicircle  $e_1e_2$  and the line  $L_1'$ . The origin of the new coordinate system is shifted to  $Q_b$  so as to ensure that any point within  $NA(v_3)$  is on the same side of  $Q_b$  as line  $L_1'$ , and the distance from the point to the point  $A$  is greater than  $a_{23}$ , that is  $XA > a_{23}$ , which in turn facilitates the identification of points lying within the  $NA(v_3)$ . Such points can be defined by

$$\bar{M} = (XA > a_{23}) \wedge (L_1'(\underline{X}) < 0) = 1, \quad (9)$$

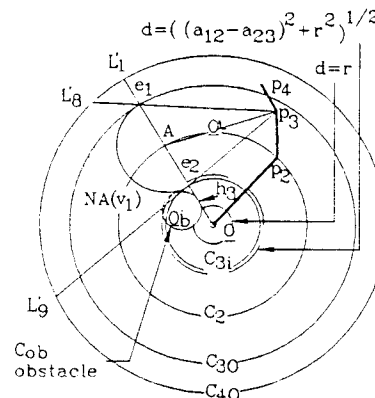


Fig. 9a Determination of  $NA(v_1)$ .

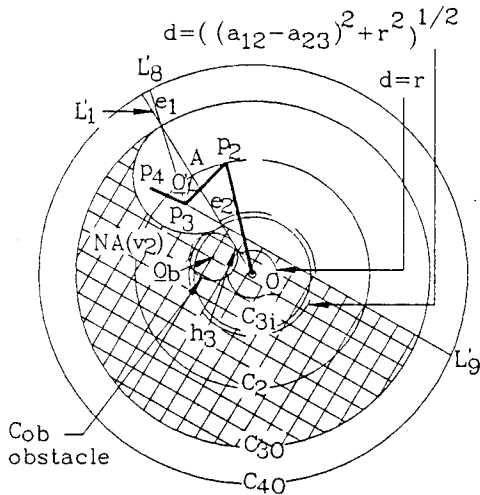


Fig.9b Determination of NA ( $v_2$ ).

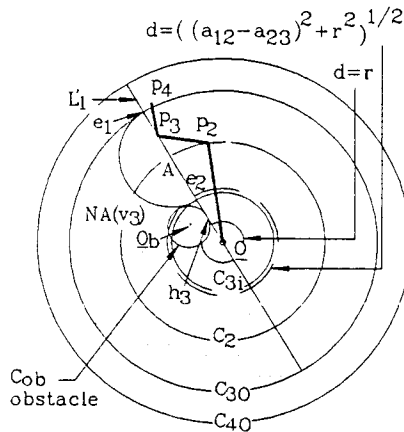


Fig.9c Determination of NA ( $v_3$ ).

Case (3.4): The wrist is in zone(II) and  $(a_{12}^2 + r^2)^{1/2} < d \leq a_{12} + r$ . In this case,  $L_1$  is drawn from  $O$  and is tangent to the obstacle on the left side at point  $h_4$  (see Fig.10). And  $h_4$  lies outside the circle  $C_2$ .  $L_1$  intersects the circle  $C_2$ ,  $C_{31}$ ,  $C_2$ , and  $C_{30}$  at the points  $e_3$ ,  $A$ , and  $e_1$  respectively, which are closest to the tangent point  $h_4$ . It is convenient to determine the NA by introducing a virtual obstacle  $C_{obv}$ , whose center is  $g_3$ <sup>4</sup> and radius is  $g_3 e_1$ .

The NA bounded by  $C_{obv}$ , the tangents  $K_{obv}$  from point 3 to the virtual obstacle, and the line  $L_{obv}$  through points of tangency is defined by a logical variable

$$\bar{M} = (C_{obv}'(X) < 0) \vee [(L_{obv}'(X) < 0) \wedge (K_{obv}'(X) < 0)] = 1, \quad (10)$$

where the origin of the new coordinate system is shifted to  $g_3$ . Equation (10) is the same as equation (1) with  $C_{31}$ ,  $L_4$  and  $K_4$  replaced by  $C_{obv}'$ ,  $L_{obv}'$  and  $K_{obv}'$ .

<sup>4</sup> Circle  $C_2$  intersects the obstacle  $C_{ob}$  at two points, and the intersection which is nearest to the point  $h_4$  is chosen to be point  $g_3$ .

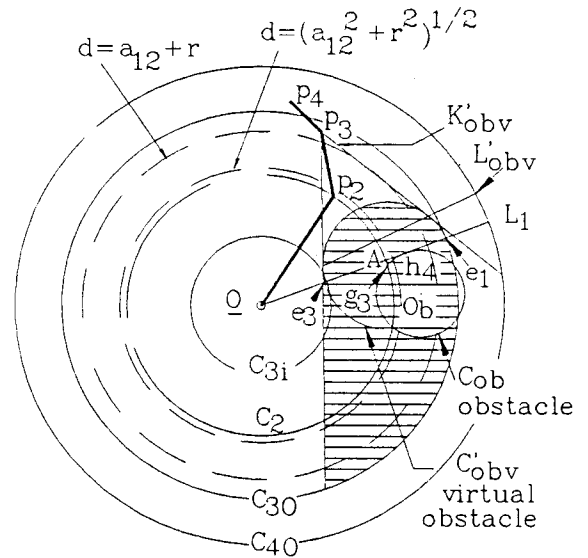


Fig.10 Determination of the NA of Case (3.4).

Case (3.5): The wrist is in zone(II) and  $r < d \leq (a_{12}^2 + r^2)^{1/2}$ . In this case,  $L_1$  is drawn from  $O$  and is tangent to the obstacle on the left side at point  $h_5$ . And point  $h_5$  lies inside the circle  $C_2$  (Fig.11).  $L_1$  intersects the circle  $C_{31}$ ,  $C_2$ , and  $C_{30}$  at the points  $e_3$ ,  $A$ , and  $e_1$  respectively, which are nearest to the tangent point  $h_5$ . The NA of this case can be determined by introducing a virtual obstacle  $C_{obv}$ , the tangents  $K_{obv}'$  from point 3 to  $C_{obv}'$ , and the line  $L_{obv}'$  through points of tangency. The center of  $C_{obv}'$  is at point  $A$  and the radius is  $a_{23}$ . Hence equation(10) can be used again to determine the NA.

It remains to delete the NAs from the wrist workspace which will generate the RA of the wrist.

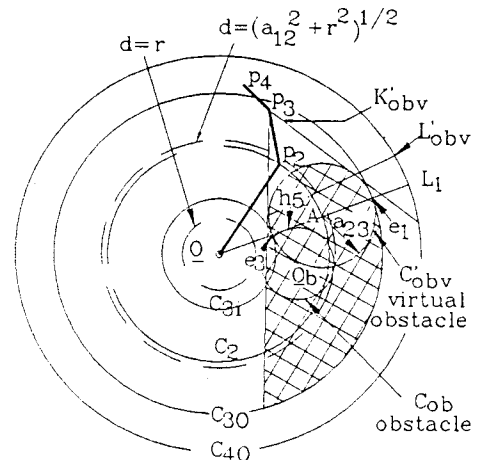


Fig.11 Determination of the NA of Case (3.5).

### CONCLUSION

In this paper, workspace geometry is employed to determine the motion capability of the wrist point of a planar 3R manipulator with a circular obstacle inside the workspace. This

constitutes the foundation for determining the Reachable Area of a point in the end effector. Following this procedure an algorithm is developed for determining a free path of a planar 3R manipulator to avoid a single circular obstacle and subsequently multiple circular obstacles.

#### ACKNOWLEDGEMENT

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